

DARNATH LYSANDER

Leader Cleave Combat Doctrines Deep Strike

Transhuman Strategist

M5"

T6

SV2+

W7

LD6+

OC1

RW4+

160 PTS

Base 50mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5NAHKAMPF

Fist of Dorn

CLEAVE 1

DEVASTATING WOUNDS

R	A	WS	S	AP	D
Melee	5	2+	10	-3	3

VERWUNDET

2+ T1-5	3+ T6-9	4+ T10	5+ T11-19	6+ T20+
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VERTEIDIGUNG

Icon of Obstinacy

Attacks that target this unit have -1 to hit rolls.

IMMER / EINMALIG

Rampart

(Once per battle, per army)
At the start of any phase, you can use this ability. If you do, this model has 2+ InSv until the end of the phase.

GEGEN DIESE EINHEIT

W6 · RW 2+ · 4++ · 7 LP je Modell

WIRD VERWUNDET MIT

2+ S12+	3+ S7-11	4+ S6	5+ S4-5	6+ S1-3
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RETTUNGSWURF JE DS

DS 0 2+	DS -1 3+	DS -2 4+	DS -3 4++	DS -4 4++
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REGELN & KEYWORDS KURZ

Cleave This ability always takes the form [CLEAVE X].

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Transhuman Strategist At the start of the battle round, if a model with this ability is your WARLORD, gain 1 CP

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

AUFSTELLUNG

1x Darnath Lysander

Ausrüstung: Fist of Dorn

Anführer

This model can be attached to the following units:
TERMINATOR ASSAULT SQUAD, TERMINATOR SQUAD